

# Classroom Experimentation

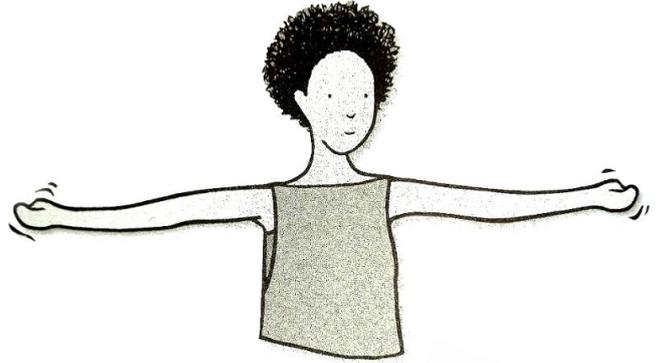
Projects for a seated class to explore light and vision. Several from my book for primary schools titled 'Discovering Light' which is [sold by the ASE](#) in the UK.

Indoors, Age – 4 -16, Cost in £– 0

Curriculum areas -Science, Optics, Biology, Art

**Vision exploration** - Field of view – How wide can we see?

- Hold your arms straight out to either side.
- Look straight ahead whilst wiggling your fingers
- Keep looking straight ahead and slowly bring your arms forward until your eyes spot your wiggling fingers on either side



**Disappearing thumb** – The blind spot in our eye.

- Hold out your two thumbs in front of you at arm's length
- Close your left eye and look at your left thumb
- Slowly move your right thumb to the right but continue looking at your left thumb held out in front of you. After a short distance your thumb will seem to disappear

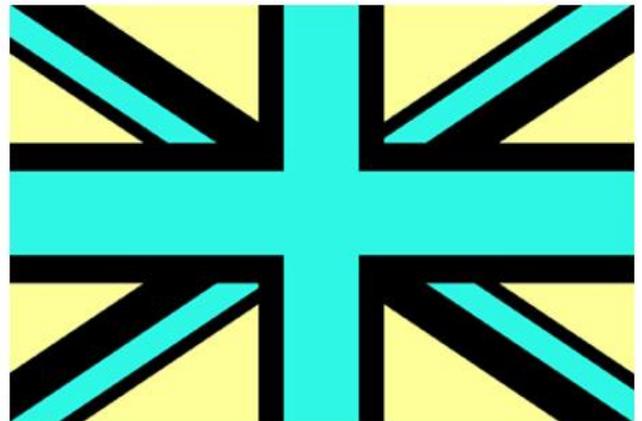


This happens due to the lack of light sensitive cells at the point on your retina where your optic nerve leaves your eye for the brain. It is known as the Fovea or the 'Blind spot'

**Persistence of Vision** - Seeing in negative.

The rods and cones which detect light and colour get 'exhausted' after a few seconds enabling the 'negative' of the image to appear for an instant in its place.

Many of these work best in a darkened room on a digital screen. Make sure you make your own short PowerPoint rather than having to sit through all those YouTube adverts etc.



**Inverted flags.**

Stare at the centre of the flag for 6 seconds without blinking then look at the x underneath. You can use a flag of your choice but make sure it is: Blue, Green, or Red to demonstrate becoming their opposites of Yellow, Magenta, and Cyan.

## Colour Castle

This needs to be a 2 slide PowerPoint. Students are asked to stare at the dot in the middle of the colour image. After 10 seconds the colour slide is replaced by the lined up black and white image. The castle will appear in the 'correct' colour for a few seconds. [Video Here](#)



## Classroom Experimentation – Mobile (social interaction)

### Hand squeeze camera – social interaction

This is an audience participation exercise where one student uses another as a 'human camera'. The lens of the camera is replaced by our eyes and the memory card is replaced by our brain and memory.

Ask the students to pair up.

Student 1 gently holds the wrist of student 2.

Student 2 then closes their eyes and is walked around.

When student 1 finds something to 'photograph' they position student 2's head to look directly at the object.

Their arm is then squeezed by Student 1 and, when they feel the squeeze they open their eyes for 1 second 'exposure'. After 1 second the arm is squeezed again and they close their eyes.

They are then moved to the next 'vision'. After 5 'photographs' they swap positions.

After the exercise they are asked questions.

- Are colours brighter or duller?
- What images do they remember?
- How does this differ from normal 'seeing'?



- How did it feel being led?
- How did it feel being the leader?

### Spinning spiral

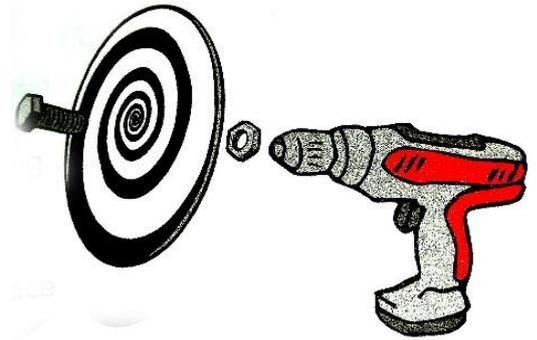
Another excellent way to show the exhaustion of the rods and cones in an eye.

Make a card spiral (around 40cm in diameter is good) and fix it onto a power drill.

Set on a slow setting and hold in front of your face for 10 seconds whilst asking the children to look into the centre.

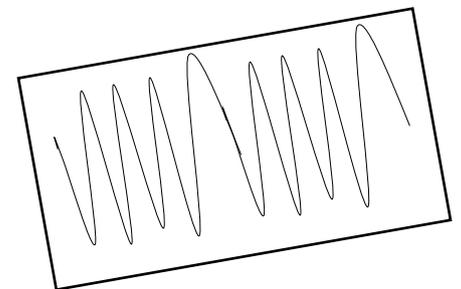
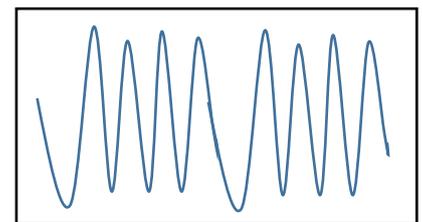
Tell the students to keep looking at your face when it is removed. Your head will appear to grow like a balloon!

If the spiral is turned the opposite way your head will appear to shrink.



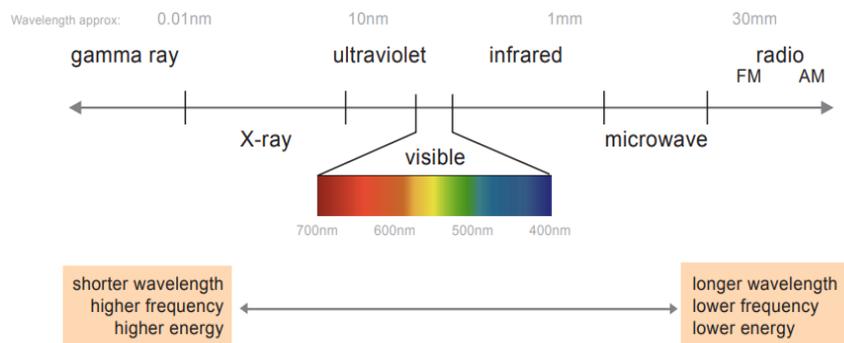
### Rope wavelength demonstration - Viewing a wavelength.

Lay a skipping rope along the floor so all the class can see it. Hold onto one end and move the rope from side to side to make a wave motion. Begin with a wave too small to see and then slowly make larger individual waves along the rope. Move the rope faster to create continuous multiple waves. Alter the speed of the rope, from rapid to slow eventually making big, small, slow and fast waves. This distance from the top of one wave to the other is the wavelength



### Drawing a wavelength rainbow

After watching the rope the students are asked to quickly draw equal 'waves of light' freehand on a sheet of paper. The students then use a ruler to measure their own wavelength (from top of wave to next top of wave) and write the result on the top of their page in mm. Arrange the drawings from longest to shortest measurements of wavelength. Explain the connection between their drawings and the spectrum of a rainbow (to be shown on the board).



We could say this is the light we can see or the 'visible spectrum' – ROYGBIV – with each length of wave relating to a different colour.

